

This page exists within the [Old ArtZone Wiki](#) section of this site. Read the information presented on the linked page to better understand the significance of this fact.

# DAZ 3D Anime Bundle



## AnimeME



**Product:** [AnimeME](#)  
**DAZ Original:** YES  
**Created By:** muscleman  
**Released:** 2009-01-28

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## Product Information

- Required Products: **Hiro 4 Base**

## Product Notes

- \* Notes from the artist:
- \* You can find new icons for loading this product in the following Poser Libraries:
- \* Pose: "AnimeME"

## Resolved Issues

- None

## Known Issues

- None

# Support

Visit our site for further technical support questions or concerns: <http://www.daz3d.com/i.x/support>

Thank you and enjoy your new products!

## DAZ Productions Technical Support

12637 South 265 West #300  
Draper, UT 84020  
Phone:(801) 495-1777  
FAX:(801) 495-1787  
TOLL-FREE 1-800-267-5170

## File Listing

- \Runtime\Libraries\Pose\AnimeME\!H4 ZERO.png
- \Runtime\Libraries\Pose\AnimeME\!H4 ZERO.pz2
- \Runtime\Libraries\Pose\AnimeME\H4 01.png
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## Animeyes for Aiko 4



**Product:** [Animeyes for Aiko 4](#)

**DAZ Original:** YES

**Created By:** SnowSultan

**Released:** 2008-12-13

### Product Information

- Required Products: **Aiko 4 Base**

# Product Notes

Notes from the artist:

- You can find new icons for loading this product in the following Poser Libraries:
  - Pose: "Animeyes:Brows"
  - Pose: "Animeyes:Eye Colors and Maps"
  - Pose: "Animeyes:Eye Morphs"
  - Pose: "Animeyes:Face Maps and Misc"
  - Pose: "Animeyes:Lashes"
  - Pose: "Animeyes:Reflections"
- You can find new icons for loading this product in the following DAZ Studio Folders:
  - "People:Aiko 4:Animeyes DS:Brows"
  - "People:Aiko 4:Animeyes DS:Eye Colors and Maps"
  - "People:Aiko 4:Animeyes DS:Face Maps and Misc"
  - "People:Aiko 4:Animeyes DS:Lashes"
  - "People:Aiko 4:Animeyes DS:Reflections"

## STEP BY STEP USAGE

1. Apply one of the face maps (Stylized or American) and the Skin Tone - Body MAT from the "Face Maps and Misc" folder to your V4/A4 figure.
2. Choose one of the eyelashes from the "Lashes" folder.
3. Choose one of the eyebrows from the "Brows" folder. Remember to also make the eyebrow body part visible in your Hierarchy/Scene window.
4. Choose your eye color from the "Eye Colors and Maps" folder. If you want to use the Two Color designs, apply the Pupil Flat morph found in your Poses/Animeyes/Eye Morphs Poser folder.
5. Use the Eyeshadow and Eyewhite Ambient MATs in the "Face Maps and Misc" folder to add a shadow to your eye or to brighten the eyewhite.
6. Apply a reflection from the "Reflections" folder. Use the Ambient White MATs to brighten the highlights.

## TIPS AND MISC.

- Remember that the eye morphs are located in the Poser-compatible folder "Eye Morphs", not in a DAZ Studio folder.
- The American face map is best used with the A4 American face morph set to 1.000. It also works pretty well with the default Aiko 4 morph set to 1.000. The Stylized face map is best used with the Stylized face morph applied up to 1.000.
- The eyelashes are designed to be used with one of the included face maps applied. If you do not, you will see a space between the lashes and the eye edge (this is because of how V4 is made and occurs with all eyelashes), and they will not look as intended.
- The "left" and "right" reflections correspond to the USER'S (your) left and right, NOT Aiko's. This is for convenience, as you will usually be looking at Aiko facing forward to some degree.
- For an accurate preview in Poser 7, go to the Render Settings → Preview tab and check the box for "Enhance Multilayer Transparency". This is very important, otherwise the eyelashes and cornea/eyesurface maps may not be visible until you render.

- Use the highest possible quality render settings for clean, good looking eyebrows. If they appear jagged in your render, check your render settings.
- The darkness of the eyeshadow may appear slightly different in preview mode than when rendered in Poser. This is not a problem with the texture, it has something to do with Poser and does not always occur.
- DAZ Studio users will find one additional reflection preset in their Reflections folder called "Light Based Reflection". This applies material settings to the eyesurface (check) so that simple round highlights are created based on the actual lights in the scene. For best results, use one light facing the figure.
- Remember to make the Eyebrow body part visible, otherwise the brows will not be visible! Applying one of the Animeyes brow textures DOES NOT make the Eyebrow body part visible. You need to do it manually from the Hierarchy window (Poser) or the Scene tab (DAZ Studio).
- Since the face maps are white, you can color Aiko's skin however you like by changing the Diffuse color. The outlined eyebrows can also be colored however you like by changing their Diffuse color.
- The eyebrows may deform when extreme expressions are used. This is unavoidable due to the way the eyebrow material bends (and affects nearly all types of transmapped eyebrows), so try using slightly lower eyebrow adjustments to limit any distortion.
- As these are anime-style eyes and maps, you will likely get odd results when using them with a realistic V4 face.

**These eyes are not a merchant resource and may not be redistributed and/or edited and included in other texture sets.**

## Resolved Issues

- None

## Known Issues

- None

## Support

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Thank you and enjoy your new products!

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## File Listing

\Runtime\Libraries\Pose\Animeyes\Brows\Brow - Rounded.png  
\Runtime\Libraries\Pose\Animeyes\Brows\Brow - Rounded.pz2  
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\People\Aiko 4\Animeyes DS\Reflections\Chuu (R).dsb  
\People\Aiko 4\Animeyes DS\Reflections\Chuu (R).dsb.png  
\People\Aiko 4\Animeyes DS\Reflections\Close Two (L).dsb  
\People\Aiko 4\Animeyes DS\Reflections\Close Two (L).dsb.png  
\People\Aiko 4\Animeyes DS\Reflections\Close Two (R).dsb  
\People\Aiko 4\Animeyes DS\Reflections\Close Two (R).dsb.png  
\People\Aiko 4\Animeyes DS\Reflections\Dual Triangle (L).dsb  
\People\Aiko 4\Animeyes DS\Reflections\Dual Triangle (L).dsb.png  
\People\Aiko 4\Animeyes DS\Reflections\Dual Triangle (R).dsb  
\People\Aiko 4\Animeyes DS\Reflections\Dual Triangle (R).dsb.png  
\People\Aiko 4\Animeyes DS\Reflections\Ovals (L).dsb  
\People\Aiko 4\Animeyes DS\Reflections\Ovals (L).dsb.png  
\People\Aiko 4\Animeyes DS\Reflections\Ovals (R).dsb  
\People\Aiko 4\Animeyes DS\Reflections\Ovals (R).dsb.png  
\People\Aiko 4\Animeyes DS\Reflections\Simple (Bottom L).dsb  
\People\Aiko 4\Animeyes DS\Reflections\Simple (Bottom L).dsb.png

\People\Aiko 4\Animeyes DS\Reflections\Simple (Bottom R).dsb  
\People\Aiko 4\Animeyes DS\Reflections\Simple (Bottom R).dsb.png  
\People\Aiko 4\Animeyes DS\Reflections\Simple (Upper L).dsb  
\People\Aiko 4\Animeyes DS\Reflections\Simple (Upper L).dsb.png  
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\People\Aiko 4\Animeyes DS\Reflections\Simple (Upper R).dsb.png  
\People\Aiko 4\Animeyes DS\Reflections\Triple (L).dsb  
\People\Aiko 4\Animeyes DS\Reflections\Triple (L).dsb.png  
\People\Aiko 4\Animeyes DS\Reflections\Triple (R).dsb  
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\People\Aiko 4\Animeyes DS\Reflections\Wide (R).dsb  
\People\Aiko 4\Animeyes DS\Reflections\Wide (R).dsb.png

# Kumiko



**Product:** [Kumiko](#)

**DAZ Original:** YES

**Created By:** Vampir3Princess, Lesthat

---

## Product Information

- Required Products: **Victoria 4.2 Base, Aiko 4 Base**

## Product Notes

- \* Notes from the artist:
- \* You can find new icons for loading this product in the following Poser Libraries:
- \* Figure: "VaL Kumiko"
- \* Hand: "VaL Kumiko"
- \* Pose: "VaL Kumiko"
- \* Props: "VaL Kumiko"



## Resolved Issues

- None

## Known Issues

- None

## Support

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## File Listing

\Runtime\Geometries\Val\_Kumiko\bazzooka\_KumiRL.obj  
\Runtime\Geometries\Val\_Kumiko\KumikoBoots.obj  
\Runtime\Geometries\Val\_Kumiko\KumikoLegs.obj  
\Runtime\Geometries\Val\_Kumiko\KumikoShirt.obj  
\Runtime\Geometries\Val\_Kumiko\KumikoSkirt.obj  
\Runtime\Libraries\Character\VaL Kumiko\Boots.cr2  
\Runtime\Libraries\Character\VaL Kumiko\Boots.png  
\Runtime\Libraries\Character\VaL Kumiko\Legs.cr2  
\Runtime\Libraries\Character\VaL Kumiko\Legs.png  
\Runtime\Libraries\Character\VaL Kumiko\Shirt.cr2  
\Runtime\Libraries\Character\VaL Kumiko\Shirt.png  
\Runtime\Libraries\Character\VaL Kumiko\Skirt.cr2  
\Runtime\Libraries\Character\VaL Kumiko\Skirt.png  
\Runtime\Libraries\Hand\VaL Kumiko\Bazooka Hand.hd2  
\Runtime\Libraries\Hand\VaL Kumiko\Bazooka Hand.png  
\Runtime\Libraries\Pose\VaL Kumiko\! Hide Feet.png  
\Runtime\Libraries\Pose\VaL Kumiko\! Hide Feet.pz2  
\Runtime\Libraries\Pose\VaL Kumiko\! Show Feet.png  
\Runtime\Libraries\Pose\VaL Kumiko\! Show Feet.pz2  
\Runtime\Libraries\Pose\VaL Kumiko\1 Full Legs.png  
\Runtime\Libraries\Pose\VaL Kumiko\1 Full Legs.pz2  
\Runtime\Libraries\Pose\VaL Kumiko\2 Hide Legs.png  
\Runtime\Libraries\Pose\VaL Kumiko\2 Hide Legs.pz2

\Runtime\Libraries\Pose\VaL Kumiko\2 Show Legs.png  
\Runtime\Libraries\Pose\VaL Kumiko\2 Show Legs.pz2  
\Runtime\Libraries\Pose\VaL Kumiko\3 Hide Pantie.png  
\Runtime\Libraries\Pose\VaL Kumiko\3 Hide Pantie.pz2  
\Runtime\Libraries\Pose\VaL Kumiko\3 Show Pantie.png  
\Runtime\Libraries\Pose\VaL Kumiko\3 Show Pantie.pz2  
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\Runtime\Libraries\Pose\VaL Kumiko\4 Hide Sides.pz2  
\Runtime\Libraries\Pose\VaL Kumiko\4 Show Sides.png  
\Runtime\Libraries\Pose\VaL Kumiko\4 Show Sides.pz2  
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\Runtime\Libraries\Pose\VaL Kumiko\5 Show Up.png  
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\Runtime\Libraries\Pose\VaL Kumiko\Show Handles.png  
\Runtime\Libraries\Pose\VaL Kumiko\Show Handles.pz2  
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\Runtime\Libraries\Props\VaL Kumiko\Bazooka.pp2  
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\Runtime\Textures\Val\Kumiko\KumikoLegs.jpg  
\Runtime\Textures\Val\Kumiko\KumikoPantie.jpg  
\Runtime\Textures\Val\Kumiko\Kumikoreflect.jpg  
\Runtime\Textures\Val\Kumiko\KumikoShirt.jpg  
\Runtime\Textures\Val\Kumiko\KumikoSkirt.jpg  
\Runtime\Textures\Val\Kumiko\KumiRL.jpg  
\Runtime\Textures\Val\Kumiko\VaLRflx77.jpg

## Techno Tabby V4



**Product:** [Techno Tabby V4](#)

**Documentation:** [7148 Product Documentation](#)

**Created By:** ShanaC

**Released:** 2008-06-25

## Product Information

\* Required Products: \* **Victoria 4.2 Base** \* **Aiko 4 Base** \* **V4 Elite Body Shapes**

Notes from the artist:

- \* You can find new icons for loading this product in the following Poser libraries:
  - \* Figures: "TechnoTabby-V4"
  - \* Pose: "MAT Techno Tabby"
  - \* **Material Presets for DAZ Studio and Poser now Consolidated**
  - \* **DAZ Studio Users:**
  - \* You will no longer need to go to a separate DAZ Studio folder to apply the DAZ Studio Material Presets. Simply apply the MAT Pose from the Poser Pose→ JM\_Zena directory .
  - \* There is no longer a separate DAZ Studio installer for the DAZ Studio Presets. \ \* **Poser Users:**
  - \* It is recommended that you do not delete the .DS files from within the product's MAT Pose directory. They will not show up as extra files within Poser, but are required to use the product with DAZ Studio 2.0.
- 

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## File listing

```
\Runtime\Geometries\TechnoTabby\\
25SX1_GlovesV4.obj
25SX1_HeelsV4.obj
25SX1_SuitV4.obj
25SX1_VisorV4.obj\\
\Runtime\Libraries\Character\TechnoTabby-V4\\
TT25GlovesV4.cr2
TT25GlovesV4.png
TT25HeelsV4.cr2
TT25HeelsV4.png
TT25SuitV4.cr2
TT25SuitV4.png
TT25VisorV4.cr2
TT25VisorV4.png\\
\Runtime\Libraries\Pose\MAT Techno Tabby\\
Azure Gloves.ds
Azure Gloves.png
Azure Gloves.pz2
```

Azure Heels.ds  
Azure Heels.png  
Azure Heels.pz2  
Azure Suit.ds  
Azure Suit.png  
Azure Suit.pz2  
Azure Visor.ds  
Azure Visor.png  
Azure Visor.pz2  
Carmine Gloves.ds  
Carmine Gloves.png  
Carmine Gloves.pz2  
Carmine Heels.ds  
Carmine Heels.png  
Carmine Heels.pz2  
Carmine Suit.ds  
Carmine Suit.png  
Carmine Suit.pz2  
Carmine Visor.ds  
Carmine Visor.png  
Carmine Visor.pz2  
Coal Gloves.ds  
Coal Gloves.png  
Coal Gloves.pz2  
Coal Heels.ds  
Coal Heels.png  
Coal Heels.pz2  
Coal Suit.ds  
Coal Suit.png  
Coal Suit.pz2  
Coal Visor.ds  
Coal Visor.png  
Coal Visor.pz2  
Lemon Gloves.ds  
Lemon Gloves.png  
Lemon Gloves.pz2  
Lemon Heels.ds  
Lemon Heels.png  
Lemon Heels.pz2  
Lemon Suit.ds  
Lemon Suit.png  
Lemon Suit.pz2  
Lemon Visor.ds  
Lemon Visor.png  
Lemon Visor.pz2  
Pear Gloves.ds  
Pear Gloves.png  
Pear Gloves.pz2  
Pear Heels.ds  
Pear Heels.png  
Pear Heels.pz2

Pear Suit.ds  
Pear Suit.png  
Pear Suit.pz2  
Pear Visor.ds  
Pear Visor.png  
Pear Visor.pz2  
Persian Gloves.ds  
Persian Gloves.png  
Persian Gloves.pz2  
Persian Heels.ds  
Persian Heels.png  
Persian Heels.pz2  
Persian Suit.ds  
Persian Suit.png  
Persian Suit.pz2  
Persian Visor.ds  
Persian Visor.png  
Persian Visor.pz2  
Persimmon Gloves.ds  
Persimmon Gloves.png  
Persimmon Gloves.pz2  
Persimmon Heels.ds  
Persimmon Heels.png  
Persimmon Heels.pz2  
Persimmon Suit.ds  
Persimmon Suit.png  
Persimmon Suit.pz2  
Persimmon Visor.ds  
Persimmon Visor.png  
Persimmon Visor.pz2  
Pumpkin Gloves.ds  
Pumpkin Gloves.png  
Pumpkin Gloves.pz2  
Pumpkin Heels.ds  
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Pumpkin Heels.pz2  
Pumpkin Suit.ds  
Pumpkin Suit.png  
Pumpkin Suit.pz2  
Pumpkin Visor.ds  
Pumpkin Visor.png  
Pumpkin Visor.pz2\\  
\\Runtime\Textures\ShanaC\TechnoTabby\\\  
01SHANCglovesL.jpg  
01SHANCglovesLB.jpg  
01SHANCglovesR.jpg  
01SHANCglovesRB.jpg  
01SHANCheelsL.jpg  
01SHANCheelsLB.jpg  
01SHANCheelsR.jpg  
01SHANCheelsRB.jpg

01SHANCsuit.jpg  
01SHANCsuitB.jpg  
01SHANCvisor.jpg  
01SHANCvisorB.jpg  
02SHANCglovesL.jpg  
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25S X-1\_HeelLTech.jpg  
25S X-1\_HeelRCam.jpg  
25S X-1\_HeelRTech.jpg  
25S X-1\_LGloveCam.jpg  
25S X-1\_LGloveTech.jpg  
25S X-1\_RGloveCam.jpg  
25S X-1\_RGloveTech.jpg  
25S X-1\_VisorCam.jpg  
25S X-1\_VisorTech.jpg  
25SX-1\_SuitCam.jpg  
25SX-1\_SuitTech.jpg  
TTRef.jpg

## Dark Embrace 3



**Product:** [Dark Embrace 3](#)

**DAZ Original:** YES

**Created By:** MindVision G.D.S.

**Released:** 2009-10-23

## Product Information

- Required Products: **Victoria 4.2 Base, Aiko 4 Base**

## Product Notes

\* Notes from the artist:

\* You can find new icons for loading this product in the following Poser Libraries:

\* Figures: "V4 Dark Embrace 3"

\* Pose: "V4 Dark Embrace 3"

## Resolved Issues

- None

## Known Issues

- None

## Support

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## File Listing



# Mini Dress A4/V4



**Product:** [A4 Mini Dress](#)

**Product Code:** ps\_ac2349b

**DAZ Original:** YES

**Created By:** BATLAB

**Released:** February 7, 2008

---

## Product Information

\* Required Products: **Aiko 4.0 Base, Victoria 4.1 Base**

\* You can find new icons for loading this product in the following Poser libraries:

\* Figures: "BAT\_DM"

\* Pose: "BAT\_A4MiniDress"

## Product Notes

\* For DAZ Studio use the Thigh Dress Handle Dials become invisible, to use them simply select, on the Parameters Tab's menu "Show Hidden Properties."

## Resolved Issues

\* Image Layer Presets to overlay textures on to the base layer now apply correctly.

## Known Issues

- None

## Support

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## File Listing

A4 Minidress

\Runtime\Geometries\BAT\_DM

A4Dress01.obj  
A4Dress01\_Shoes.obj  
A4Dress01\_Shorts.obj

\Runtime\Libraries\Character\BAT\_DM

A4MiniDress.cr2  
A4MiniDress\_Shoes.cr2  
A4MiniDress\_Shorts.cr2  
A4MiniDress.png  
A4MiniDress\_Shoes.png  
A4MiniDress\_Shorts.png

\Runtime\Libraries\Pose\BAT\_A4MiniDress

A4JCMStop.png  
Hide\_Toe.png  
MiniDress\_SuedeMAT.png  
A4JCMStop.pz2  
Hide\_Toe.pz2  
MiniDress\_SuedeMAT.pz2

\Runtime\Textures\BAT\_DM\A4MiniDress

BATLAB\_A4Dress01\_Bum.jpg  
BATLAB\_A4Dress01\_Tex.jpg  
BATLAB\_A4Dress01Shoes\_Tex.jpg  
BATLAB\_A4Dress01Shorts\_Bum.jpg  
BATLAB\_A4Dress01Shorts\_Trns.jpg

## G-Girl A4/V4



**Product:** [G-Girl A4/V4](#)  
**DAZ Original:** YES  
**Created By:** BATLAB

**Released:**

---

## Product Information

- Required Products: **Victoria 4.2 Base, Aiko 4 Base**

## Product Notes

\* Notes from the artist:

\* You can find new icons for loading this product in the following Poser Libraries:

\* Pose: "XXXX"

## Resolved Issues

- None

## Known Issues

- None

## Support

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## File Listing

# Xell Hair



**Product:** [Xell Hair](#)

**DAZ Original:** YES

**Created By:** SWAM, Silencer

**Released:**

---

## Product Information

- Required Products: **Aiko 3.0 Base, Aiko 4 Base, Hiro 3.0, Hiro 4 Base, Kids 4 Toddler, Michael 4 Base, the Girl 4 Base, The Kids 4 Base, The Kids 4 Morphs++, Victoria 4.2 Base**

## Product Notes

\* Notes from the artist:

\* You can find new icons for loading this product in the following Poser Libraries:

\* Pose: "XXXX"

## Resolved Issues

- None

## Known Issues

- None

## Support

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## File Listing

# BATs Casual-D



**Product:** [BATs Casual-D](#)

**Product Code:** ps\_ac2631

**DAZ Original:** Yes

**Created by:** BATLAB

**Released:** March 21, 2010

## Product Information

Required Products: Victoria 4.2 Base

Additional morphs supported: Aiko 4 Base

Although the product page says otherwise, this product does include DAZ Studio 2+ material presets.

## Product Notes

Notes from the artist: none.

## Known Issues

- None

## Support

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## File Listing

\Runtime\Geometries\BAT\_DM\BATsCasualD\_Pants.obj  
\Runtime\Geometries\BAT\_DM\BATsCasualD\_Shirt.obj  
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\Runtime\Libraries\Pose\MAT CasualD\03-Plaid Shirt.pz2

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\Runtime\Textures\Sarsa\CasualD\S\_CDShirt02.jpg  
\Runtime\Textures\Sarsa\CasualD\S\_CDShirt02B.jpg

\Runtime\Textures\Sarsa\CasualD\S\_CDShirt03.jpg

\Runtime\Textures\Sarsa\CasualD\S\_CDShirt03B.jpg

\Runtime\Textures\Sarsa\CasualD\S\_CDShirt04.jpg

\Runtime\Textures\Sarsa\CasualD\S\_CDShirt04B.jpg

\Runtime\Textures\Sarsa\CasualD\S\_CDShirt05.jpg

\Runtime\Textures\Sarsa\CasualD\S\_CDShirt05B.jpg

## Notes

- Texture templates available for download on the [product page](#).

# Anime Hair



**Product:** [Anime Hair](#)

**Product Code:** ps\_ac2239b

**DAZ Original:** YES

**Created By:** Bobbie25, SWAM

**Released:** November 9, 2007

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## Product Information

- Required Products: **Victoria 4.1 Base, Hiro 3.0, Aiko 3.0 Base, David Base, Victoria 3.0 Base**

## Product Notes

\* Notes from the artist:

\* You can find new icons for loading this product in the following Poser Libraries:

\* Hair: "AnimeB25"

\* Pose: "MAT AnimeB25 Hair"

\* Materials: "P6 MAT B25Anime Hair"



## Resolved Issues

- None

## Known Issues

- None

## Support

Visit our site for further technical support questions or concerns: <http://www.daz3d.com/i.x/support>

Thank you and enjoy your new products!

### **DAZ Productions Technical Support**

12637 South 265 West #300

Draper, UT 84020

Phone:(801) 495-1777

FAX:(801) 495-1787

TOLL-FREE 1-800-267-5170

## File Listing

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\Runtime\Geometries\SWAM\_2\AnimeHairB25\_V4\

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AnimeHairB25\_V4.obj

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\Runtime\Libraries\Hair\AnimeB25\

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AnimeB25\_1.hr2

AnimeB25\_1.png

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\Runtime\Libraries\Materials\P6 MAT B25Anime Hair\

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Black P6.mc6

Brown P6.mc6

Chestnut2 P6.mc6

Deepred P6.mc6

LightBrown P6.mc6

Red P6.mc6

Black P6.png

Brown P6.png

Chestnut2 P6.png

Deepred P6.png

LightBrown P6.png

Red P6.png

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\Runtime\Libraries\Pose\MAT AnimeB25 Hair\  

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- Black P5.png
  - Brown P5.png
  - Chestnut P5.png
  - Deepred P5.png
  - LightBrown P5.png
  - Red P5.png
  - Black P5.pz2
  - Brown P5.pz2
  - Chestnut P5.pz2
  - Deepred P5.pz2
  - LightBrown P5.pz2
  - Red P5.pz2
- 

\Runtime\Textures\Anime25Hair\  

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- AHB25\_BlackSB.jpg
- AHB25\_BlackSB\_Hair.jpg
- AHB25\_ChestNutSB.jpg
- AHB25\_ChestNutSB\_Hair.jpg
- AHB25\_ChestNutSB\_Hair2.jpg
- AHB25\_ChestNutSB2.jpg
- AHB25\_DeepRedSB.jpg
- AHB25\_DeepRedSB\_Hair.jpg
- AHB25\_LightBrownSB.jpg
- AHB25\_LightBrownSB\_Hair.jpg
- AHB25\_RedSB.jpg
- AHB25\_RedSB\_Hair.jpg
- AnimeHairB25\_V4 copy.jpg
- AnimeHairB25\_V4Base copy.jpg

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