Poser Tutorials

DAZ 3D encourages you to upload your tutorials here to the ArtZone Wiki so that they have a permanent home and are hosted on our servers. If you do upload your tutorials, please add them to the appropriate software category and create sub-pages/categories as needed. If, for some reason, you do not want to host your tutorials here, please add links to external tutorials in the appropriate categories as well.

Animation

- Adding Fluid Motion with Time Line
- Basic Animation in Poser 5
- Editing Keyframed Animation
- Firebreathing with Particles 2.2
- GIF Animations on a Mac using Poser and ImageReady
- Juggling Droid
- Poser Animations in Cinema 4D
- Rendering animation to sequential image files with Poser and VirtualDub
- Walk Designer - Designing Custom Walk Cycles

Backgrounds and Lighting

- "Add a Background" Tutorial
- An Introduction to Photographic Lighting in Poser 4
- Backgrounds with Perspective UVs
- Balls of Light
- Combine Two Backgrounds
- Enhance Your Renders in Poser 5
- Faking Ambient Occlusion
- Frosting on the Nails
- Illuminate Only Specific Areas in a Render
- Perfect Portraits, Part One: Poser Setup
- Portrait Background Directly in Poser
- Rendering an Alpha Channel Using Lights
- Silhouettes: Creating Sunset/Sundown Scenes Without Postwork
- Streaming Sunbeam Effects in Poser 6
- Superimposing Images onto Backgrounds in Poser, Part 1
- Superimposing Images onto Backgrounds in Poser, Part 2
- Understanding the DAZ Multiplane Cyclorama
- Using Advanced Lighting in Poser 6
- Using only two lights in Poser
- Using Poser 5 Lights as a Projector
Volumetric Lights: Part One
Volumetric Lights: Part Two
WYSIWYG Lights in the Poser Studio

Cameras

Depth of Field in Poser5
Switching Cameras in Poser
Using the Poser Lens
Working with DoF in Poser6

Character Use and Creation

Character Creation for Non-Modelers
Creating Realistic Facial Expressions
Creating heads in P6 Face Room with hi-resolution textures
Creature creation- design stage
Cross-Talk Solutions for Past and Future Poser Figures
Custom Stripped CR2s with Morph Manager
Custom Stripped CR2s with a good text editor
Editing Poser files on a Macintosh
Follow Me With Those Pretty Eyes
Morphos Tips to create different characters
Un-kinking IK
Winging Your Angel

External Tutorials

Kuroyumes' Poser: Unofficial CR2 File Specification

Import and Export

Getting Started with Transposer
Importing and Rigging Poser Characters in Maya
Import Poser Dynamic Cloth into DAZ Studio
Importing Poser Models into ZBrush
Loading Poser 6 into DAZ Studio
Poser to Bryce in 4 Steps
Poser to Cinema 4D
Poser/DAZ Studio to Bryce Tips
Poser to Flash
Using Poser/Studio Content in DAZ Studio
Using Carrara Transposer 2 with Poser 6
Miscellaneous

- 99 Red Balloons
- A Beginner Guide to Creating a Poser Scene
- Anime Serpentis Style
- Assigning Material Names in Poser
- Basic Dynamics in Poser
- Creating Anime with Poser
- Create many thumbnails for Poser with one click w/P3DO Explorer
- Create a Waterfall in Poser 5
- Creating 2D Holographic Screens in Poser
- Creating 3D Holograms
- Creating a planet and moon in Poser
- Creating Isometric Game Graphics with Poser
- Custom product installers and (PC) uninstallers
- Customizing Your Poser Library Thumbnails
- Easy RSR files with P3DO Explorer and Photoshop
- Draping Vs. Simulation in the Poser Cloth Room
- Energy F/X with Particles 2.0
- Exact eye settings made easy (part 1)
- Exact eye settings made easy (part 2)
- Falling snow directly in Poser
- Fireblast
- Freeing memory requirements while using Transposer
- Get Organised with Runtime
- Hair colors without extra textures
- How to make a glass object sparkle in Poser 7
- How to Zip Your Files Properly
- Improving the look on rendered hairs
- Make smaller pz3 or cr2
- Make some reflections of your figures
- Making a simple snow effect in Poser 5
- Movement for your earrings
- Motion Blur in Poser5
- Organizing Content: External Runtimes for Poser & DAZ/Studio
- P3DO Explorer
- Perfect Portraits: Part Two: Postwork
- Permanently add scripts to the Script Palette in Poser
- Portrait background directly in Poser
- Quick Grass in Poser 5
- Quick Poser Thumbnail Collections with RName and Poser
- Raytracing in Poser5, Part One
- Raytracing in Poser5, Part Two
- Rendering Poser Figures in Carrara Studio
- Saving Time and Space
- Setting Up Your Own Customized Runtime Library
- Scanlines in P5
- Sketch Design Rendering
- Understanding Poser Files
- Understanding Poser Files: pp2 files
• Use all your earrings for all your Poser people
• Using Partial Dynamics for Clothing
• Using RSR converter to create Poser Thumbnails
• Using The Tailor with your custom stripped CR2s
• Weather F/X with Particles 2.0
• When Poser 5 SR4 Fails To Show Thumbnails
• Windforce in Poser
• Working with Depth of Field in Poser6
• Your Poses Library
• Z-Toon Anime/Cartoon Style for Poser

Models & Morphs

• Adding Full Body Morphs to Clothes with Wardrobe Wizard 2
• Building a working door in poser
• Complex Face Morph with EM3D (Extreme Morph 3D)
• Conforming To and Set Parent Rules
• Creating heads in P6 Face Room with hi-resolution textures
• Dicing Up Your Props Like a Pro
• Dissecting Props in Poser 6
• EM3D: Simple Body Morph with Extreme Morph 3D
• Fitting Clothes with Magnets
• Fitting M2 Clothes to M3 with The Tailor
• Great V4 Eyes using MAT Pose Edit 3
• Grouping - basics and tricks
• How to Create a New Style From Two Different Hair Items
• How to Create Morphs for Conforming Clothes with Cloth Simulator
• How to Get Victoria 2 Clothes to Fit Victoria 3 using The Tailor
• Make symmetrical custom morphs in Poser
• Make your own simple props from primitives
• Making Mihai Hair Work in Firefly
• Manual Object Ripping
• MFD Time Saver
• Morph INJs From FC2 Files
• Morph Injection Technology applied to any character
• Morph Targets for Poser with Cinema 4D
• Peacock crown in Poser
• Prop Trix
• Text Props in Poser
• The Basics of Magnets
• The Origins of Objects
• Thinner Brow: Morph Targets with Grouping
• Understanding Body Handles
• Using the Grouping Tool and Magnets for realism
• Using Poser to make a hybrid character for Bryce
• Victoria 4: Exploring the New-Features
Posing and Poses

- Combination MAT Poses
- Creating Realistic Poses
- Creating Your MAT Poses using Pro MAT Builder
- Converting INJ Poses for V3/M3 Reduced Resolution
- Easy Instructions to Make A MAT Pose For Beginners
- General Posing
- HeadForge and INJ Poses
- Injection Pose Builder 101
- INJection poses for Stepanie Petite w/DAZ INJection Pose Builder
- Making MAT Files in MAT Pose Edit 3
- Making Partial MATs with MAT Pose Edit
- Making Quick Conform Poses with Morph Manager
- Pose Creating Basics
- Posing Hands with Inverse Kinematics
- Posing Using Morphs and JCMs
- Putting Props in Hands
- Unkinking IK
- Working with MAT and MOR Pose Files
- Working with MAT Pose Files in Victorias 1 and 2

Rigging

- A Bird's Breakfast: Rigging for EasyPose
- A Different Way to Make Clothing Conformers
- Character Setup Using the Set Up Room
- Controlling mouth movements with a bone
- Create conforming clothing from a 3D mesh
- Dynamic Clothing to Conforming Using Setup Room
- Fixing Spiky or Pointy Polygons in Converted Clothing with Poser 7
- Rigging figures in Poser 4
- Using Ghost Body Parts to Control a Dress

Textures and Maps

- Beautiful Skin with the P5 Skin and Translucence Nodes
- Bump Maps and File Formats
- Creating your custom planets in Poser
- Create Perspective UVs and Lenses in Poser
- Decals in Poser (5-7)
- Enhance skin in Poser 4
- Easy Color Changable Eyebrows for V4/V3
- Glowing Eyes
- Insane Closeups for Poser Beginners
- Introduction to Textures in Poser
- Low Resolution Texture Tutorial
- Make Your Own Material Groups
- Making a Procedural Earth Material in P5
- Making Metallic Hair
- Making UV Maps for Poser using UV Mapper
- Mastering Bump Maps for Poser and Bryce
- More realistic renders in Poser 4 and Pro Pack
- Position your character's lips
- Specular Maps
- Real Second Skin: Décor
- Texturing 101: Basics (P4 Version)
- Texturing 101: Basics (Poser 5 Version)
- Tips on using the Sub Surface Scattering in Poser 6
- Understanding Poser 5 - Displacement Maps
- Understanding Poser files: Material Settings
- Velvet effects in Poser

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