

DM's P-Sector



Product Name:	DM's P-Sector
Product ID:	22266
Published Artist(s):	Daz Originals
Created By:	Danie, marforno
Release Date:	2015-08-15

Product Information

- Required Products: *None*

A futuristic Indoor and Outdoor scenery with poses for Victoria 6.

Product Notes

Installation Packages

Below is a list of the installation package types provided by this product. The name of each package contains a [Package Qualifier](#), which is used as a key to indicate something about the contents of that package.

- 1 Core ¹⁾

[] = *Optional, depending on target application(s)*

Not all installation packages provide files that are displayed to the user within the interface of an application. The packages listed below, do. The application(s), and the location(s) within each application, are shown below.

DM's P-Sector (Core)

- You can find new icons for loading this product in the following DAZ Studio Folders:
 - "Props:PSector"
 - "Props:PSector:Camera Presets"
 - "Props:PSector:Light Presets"
 - "Props:PSector:Materials Iray"
 - "Props:PSector:Materials"
 - "Props:PSector:Scenes Iray"
 - "Props:PSector:Scenes"
 - "Props:PSector:Victoria 6 Poses"
- You can find new icons for this product in the following DAZ Studio Categories:
 - "Cameras"
 - "Environments:Architecture:Complete"
 - "Lights:Exterior"
 - "Lights:Iray:Exterior"
 - "Materials:Iray:Props"
 - "Materials:Props"
 - "Poses:By Function:Kneeling"
 - "Poses:By Function:Scene Position"
 - "Poses:By Function:Sitting"
 - "Poses:By Function:Standing"
 - "Poses:By Region:Full Body"
 - "Poses:Other:Reset"
 - "Props:Architecture"
 - "Props:Furnishings"
 - "Props:Landscape"
 - "Props:Lights"
 - "Props:Machinery"

Additional Details

Below is a list of files provided by the [DM's P-Sector](#) product.

Core

DM's P-Sector

- **Content :**

- /data/Danie_marforno/DMs PSector/Boiler/DMPsboiler_12661.dsf
- /data/Danie_marforno/DMs PSector/Boiler/UV Sets/Danie_marforno/Base/default.dsf
- /data/Danie_marforno/DMs PSector/Building/DMPsbuilding_39127.dsf
- /data/Danie_marforno/DMs PSector/Building/DMPsbuilding_42691.dsf
- /data/Danie_marforno/DMs PSector/Building/UV Sets/Danie_marforno/Base/default.dsf
- /data/Danie_marforno/DMs PSector/CeilingLamps/DMPsceilamps_7002.dsf
- /data/Danie_marforno/DMs PSector/CeilingLamps/UV Sets/Danie_marforno/Base/default.dsf
- /data/Danie_marforno/DMs PSector/Crate/DMPsCrate_1008.dsf
- /data/Danie_marforno/DMs PSector/Crate/UV Sets/Danie_marforno/Base/default.dsf
- /data/Danie_marforno/DMs PSector/Dynamo/DMPsdynamo_7264.dsf
- /data/Danie_marforno/DMs PSector/Dynamo/UV Sets/Danie_marforno/Base/default.dsf
- /data/Danie_marforno/DMs PSector/Dynamo2/DMPsdynamo2_11494.dsf
- /data/Danie_marforno/DMs PSector/Dynamo2/UV Sets/Danie_marforno/Base/default.dsf
- /data/Danie_marforno/DMs PSector/Fire/DMPsfire_16.dsf
- /data/Danie_marforno/DMs PSector/Fire/UV Sets/Danie_marforno/Base/default.dsf
- /data/Danie_marforno/DMs PSector/Ground/DMPsground_24.dsf
- /data/Danie_marforno/DMs PSector/Ground/DMPsground_32.dsf
- /data/Danie_marforno/DMs PSector/Ground/UV Sets/Danie_marforno/Base/default.dsf
- /data/Danie_marforno/DMs PSector/Log1/DMPslog1_416.dsf
- /data/Danie_marforno/DMs PSector/Log1/UV Sets/Danie_marforno/Base/default.dsf
- /data/Danie_marforno/DMs PSector/Log2/DMPslog2_398.dsf
- /data/Danie_marforno/DMs PSector/Log2/UV Sets/Danie_marforno/Base/default.dsf
- /data/Danie_marforno/DMs PSector/Log3/DMPslog3_668.dsf
- /data/Danie_marforno/DMs PSector/Log3/UV Sets/Danie_marforno/Base/default.dsf
- /data/Danie_marforno/DMs PSector/Log4/DMPslog4_506.dsf
- /data/Danie_marforno/DMs PSector/Log4/UV Sets/Danie_marforno/Base/default.dsf
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Resolved Issues

- *None*

Known Issues

- *None*

Support

Visit our site for [technical support](http://docs.daz3d.com/) questions or concerns.

1)

The contents of this package are in DAZ Studio Native formats

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