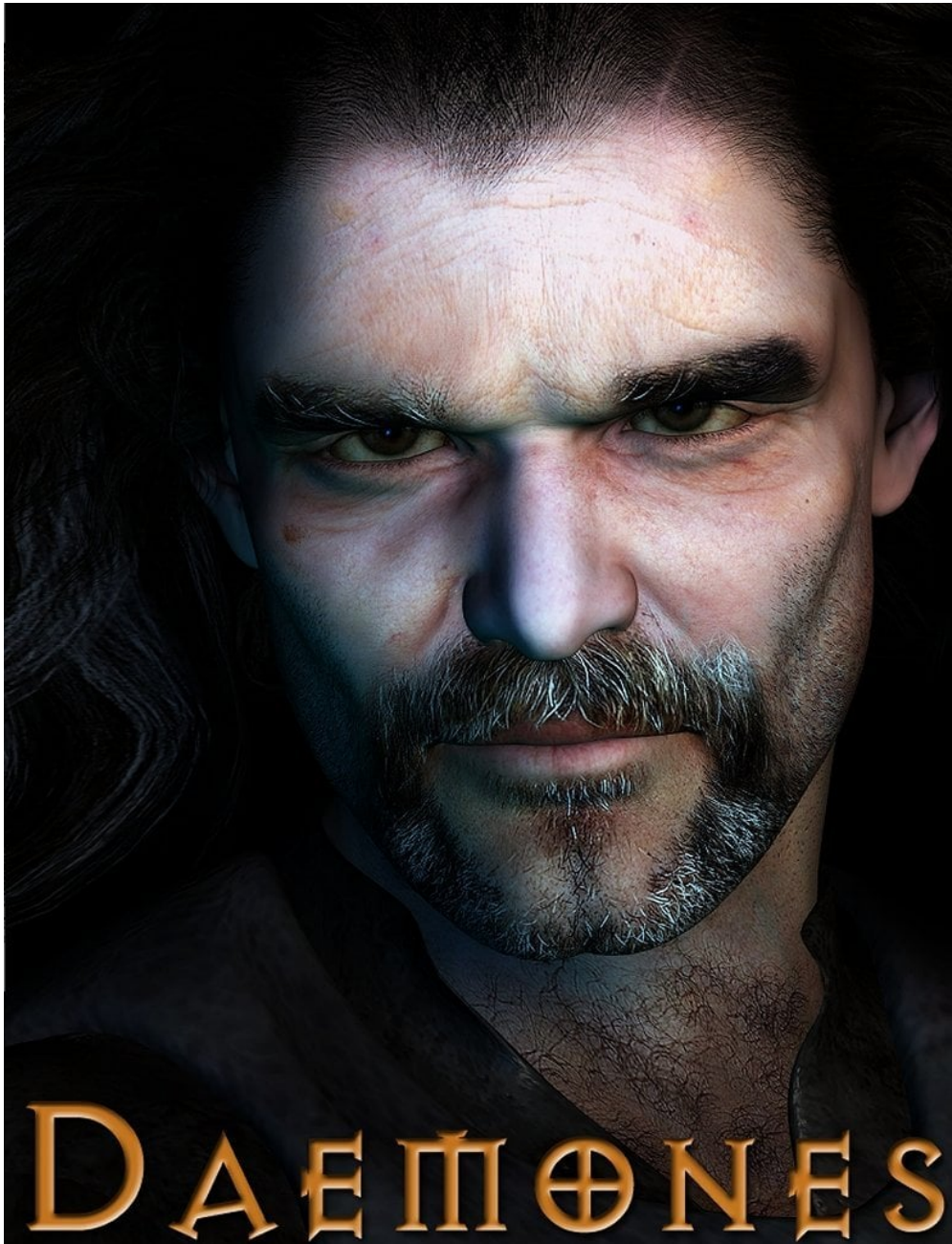


# Daemones



<b>Product Name:</b>	Daemones
<b>Product ID:</b>	27064
<b>Published Artist(s):</b>	<a href="#">MortemVetus</a> , <a href="#">RuntimeDNA</a>
<b>Created By:</b>	N/A
<b>Release Date:</b>	2013-04-01

## Product Information

- Required Products: [M4 Elite Body Shapes](#), [Michael 4 Creature Creator Morphs](#)

Daemones is a Strong, Dark and Sultry male character created with Both Dark Fantasy and Pin-Up in mind, from brooding and intense through to a scarred or skulled Necromancer, Warrior or Mage.

# Product Notes

## Installation Packages

Below is a list of the installation package types provided by this product. The name of each package contains a [Package Qualifier](#), which is used as a key to indicate something about the contents of that package.

- 1 Core <sup>1)</sup>

[ ] = *Optional, depending on target application(s)*

Not all installation packages provide files that are displayed to the user within the interface of an application. The packages listed below, do. The application(s), and the location(s) within each application, are shown below.

## Daemones (Core)

- You can find new icons for loading this product in the following Poser Libraries:
  - Pose: "MortemVetus:Daemones\_M4"

## Additional Details

Below is a list of files provided by the [Daemones](#) product.

## Core

## Daemones

- **Content :**
  - /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/+Expression INJ.png
  - /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/+Expression INJ.pz2
  - /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/+Expression REM.png
  - /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/+Expression REM.pz2
  - /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/+Head\_INJ.png
  - /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/+Head\_INJ.pz2
  - /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/+Head\_REM.png
  - /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/+Head\_REM.pz2
  - /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/-Body\_INJ.png
  - /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/-Body\_INJ.pz2
  - /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/-Body\_REM.png
  - /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/-Body\_REM.pz2

- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Add\_ALL\_Base.png
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Add\_ALL\_Base.pz2
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Eyes\_Blue.png
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Eyes\_Blue.pz2
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Eyes\_Brown.png
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Eyes\_Brown.pz2
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Eyes\_Green.png
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Eyes\_Green.pz2
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Eyes\_Grey.png
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Eyes\_Grey.pz2
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Genitals.png
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Genitals.pz2
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Head\_1.png
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Head\_1.pz2
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Head\_2.png
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Head\_2.pz2
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Head\_3.png
- /Runtime/Libraries/Pose/MortemVetus/Daemones\_M4/Head\_3.pz2
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4eyes1.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4eyes1B.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4eyes2.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4eyes3.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4eyes4.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4eyes5.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4eyes6.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4eyescornea.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4face02D.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4FaceB.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4FaceD1.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4FaceDEF.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4FaceDEF3.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4FaceDEF4.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4FaceGensB.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4FaceGensD.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4FaceGensTr.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4Gens2.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4lashes.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4Limbs.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4LimbsB.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4LimbsD1.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4Teeth.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4Torso.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4TorsoB.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4TorsoD1.jpg
- /Runtime/Textures/A3dmb/Clyde/A3dmbClydeM4TorsoDHD.jpg

## Resolved Issues

- *None*

## Known Issues

- *None*

## Support

Visit our site for [technical support](#) questions or concerns.

1)

The contents of this package are in Poser Native formats

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