

Wild Hunt: Wildenlander for Michael 3



Product Name:	Wild Hunt: Wildenlander for Michael 3
Product ID:	4492
Published Artist(s):	Daz Originals
Created By:	Luthbel
Release Date:	2006-08-25

Product Information

- Required Products: *None*

Ewan Blackwood was a well known orc hunter, born to a peasant family in the Northernlands. He was charged with the duty of patrolling the Northern wildlands to search for and destroy those terrible

creatures. During a particularly cold and wet night Ewan covered himself with his old hooded cloak and went out for a walk. When he returned he found that the orcs destroyed the entire village, killing all those he knew and loved. In that moment, Ewan swore an oath that he would kill every last orc in the Northernlands.

To avenge his village Ewan unearthed the swords of his grandfather, who had died in dishonor. With these old twin scimitars, called Rage and Sorrow, he walked the woodlands of the North swinging his blades, leaving only silence and orc corpses.

Wild Hunt: Wildenlander is the ultimate fantasy clothing set for Michael 3 , including 8 clothing items with morphs and one smart prop. This set is for Poser 5, 6, and DAZ Studio Only.

Product Notes

- You can find new icons for loading this product in the following Poser Libraries:
 - Figures: "Wildenlander_M3"
 - Pose: "WildenlanderM3_MAT"
 - Props: "Wildenlander_M3"
- You can find new icons for this product in the following DAZ Studio Categories:
 - "Accessories:Arms:Lower"
 - "Accessories:Head:Face"
 - "Accessories:Head:Top"
 - "Accessories:Waist"
 - "Materials:Accessories"
 - "Materials:Wardrobe"
 - "Props:Weapons:Blades"
 - "Wardrobe:Footwear"
 - "Wardrobe:Outerwear:Tops"
 - "Wardrobe:Pants"
 - "Wardrobe:Shirts"
- This product includes:
 - 1 Poser Core Installer

File List

Below is a list of files provided by the [Wild Hunt: Wildenlander for Michael 3](#) product.

Core

Content Files: Common

- \Runtime\Geometries\Luthbel\M3WL\WL_M3Boots.obj
- \Runtime\Geometries\Luthbel\M3WL\WL_M3Bracer.obj
- \Runtime\Geometries\Luthbel\M3WL\WL_M3Cloak.obj

- \Runtime\Geometries\Luthbel\M3WL\WL_M3HdDrp.obj
- \Runtime\Geometries\Luthbel\M3WL\WL_M3Pants.obj
- \Runtime\Geometries\Luthbel\M3WL\WL_M3Scarf.obj
- \Runtime\Geometries\Luthbel\M3WL\WL_M3Sheath.obj
- \Runtime\Geometries\Luthbel\M3WL\WL_M3Swords.obj
- \Runtime\Geometries\Luthbel\M3WL\WL_M3Top.obj
- \Runtime\Libraries\Character\Wildenlander_M3\Boots.cr2
- \Runtime\Libraries\Character\Wildenlander_M3\Boots.png
- \Runtime\Libraries\Character\Wildenlander_M3\Bracers.cr2
- \Runtime\Libraries\Character\Wildenlander_M3\Bracers.png
- \Runtime\Libraries\Character\Wildenlander_M3\Cloak.cr2
- \Runtime\Libraries\Character\Wildenlander_M3\Cloak.png
- \Runtime\Libraries\Character\Wildenlander_M3\Hair Ribbon.cr2
- \Runtime\Libraries\Character\Wildenlander_M3\Hair Ribbon.png
- \Runtime\Libraries\Character\Wildenlander_M3\Pants.cr2
- \Runtime\Libraries\Character\Wildenlander_M3\Pants.png
- \Runtime\Libraries\Character\Wildenlander_M3\Scarf.cr2
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- \Runtime\Textures\Luthbel\M3WL\WLRefSilver.jpg

Resolved Issues

- *None*

Known Issues

- *None*

Support

Visit our site for [technical support](#) questions or concerns.

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Permanent link: http://docs.daz3d.com/doku.php/public/read_me/index/4492/start

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