

# UHD Fuzzy Cloth - Shaders and Merchant Resource



<b>Product Name:</b>	<a href="#">UHD Fuzzy Cloth - Shaders and Merchant Resource</a>
<b>Product ID:</b>	48369
<b>Published Artist(s):</b>	<a href="#">DimensionTheory</a> , <a href="#">Josh Darling</a>
<b>Created By:</b>	N/A
<b>Release Date:</b>	2017-11-13

## Product Information

- Required Products: *None*

UHD Fuzzy Cloth is a set of special scripted shaders which mimic real world “fuzz” without heavy hitting displacement or fiber mesh.

Each of the 34 high definition clothing textures come with presets for 3 different levels of fuzz, allowing you to customize your surface to greater effect. Low levels of fuzz can be great for stuff like t-shirts while high levels work well for things like teddy bears.

Separate presets for tiling let you specify exactly how much detail you want each surface to have. Using these presets you can switch between lots of sharp surfaces features or something more fluffy.

All of the included 4096×4096 seamless textures maps can be used as a merchant resource for your own projects. These were created from high resolution scans of a personal collection of samples.

\* Please note that the scripting and presets are not part of the merchant resource.

## Product Notes

### Installation Packages

Below is a list of the installation package types provided by this product. The name of each package contains a [Package Qualifier](#), which is used as a key to indicate something about the contents of that package.

- 2 Core <sup>1)</sup>

Not all installation packages provide files that are displayed to the user within the interface of an application. The packages listed below, do. The application(s), and the location(s) within each application, are shown below.

### UHD Fuzzy Cloth - Shaders and Merchant Resource (Core)

- You can find new icons for loading this product in the following DAZ Studio Folders:
  - “Shaders:DimensionTheory:UHD-FuzzyCloth”
  - “Shaders:DimensionTheory:UHD-FuzzyCloth:01 - Not So Fuzzy”
  - “Shaders:DimensionTheory:UHD-FuzzyCloth:02 - Fuzzy”
  - “Shaders:DimensionTheory:UHD-FuzzyCloth:03 - Super Fuzzy”
  - “Shaders:DimensionTheory:UHD-FuzzyCloth:04 - Tiling”
- You can find new icons for this product in the following DAZ Studio Categories:
  - “Utilities:Fabric Settings”

### UHD Fuzzy Cloth - Shaders and Merchant Resource (Core)

- You can find new icons for this product in the following DAZ Studio Categories:
  - “Utilities:Fabric Settings”

## Additional Details

- A detailed User Guide and Tutorial can be found here:
  - [48369\\_uhdfuzzyclothshadersandmerchantresource.pdf](#)
- The following samples were used in the creation of scripting for this product
  - [http://docs.daz3d.com/doku.php/public/software/dazstudio/4/referenceguide/scripting/api\\_reference/samples/material/select\\_by\\_tag/start](http://docs.daz3d.com/doku.php/public/software/dazstudio/4/referenceguide/scripting/api_reference/samples/material/select_by_tag/start)
  - [http://docs.daz3d.com/doku.php/public/software/dazstudio/4/referenceguide/scripting/api\\_reference/samples/nodes/create\\_shell/start](http://docs.daz3d.com/doku.php/public/software/dazstudio/4/referenceguide/scripting/api_reference/samples/nodes/create_shell/start)

Below is a list of files provided by the [UHD Fuzzy Cloth - Shaders and Merchant Resource](#) product.

## Core

### UHD Fuzzy Cloth - Shaders and Merchant Resource(1 of 2)

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- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 13.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 14.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 14.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 14.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 15.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 15.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 15.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 16.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 16.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 16.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 17.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 17.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 17.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 18.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 18.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 18.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy

- Preset 19.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 19.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 19.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 20.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 20.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 20.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 21.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 21.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 21.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 22.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 22.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 22.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 23.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 23.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 23.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 24.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 24.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 24.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 25.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 25.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 25.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 26.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 26.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 26.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 27.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy  
Preset 27.dse.png

- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 27.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 28.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 28.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 28.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 29.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 29.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 29.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 30.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 30.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 30.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 31.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 31.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 31.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 32.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 32.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 32.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 33.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 33.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 33.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 34.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 34.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/01 - Not So Fuzzy/DTHDC - Not So Fuzzy Preset 34.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/02 - Fuzzy/DTHDC - Fuzzy Preset 01.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/02 - Fuzzy/DTHDC - Fuzzy Preset 01.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/02 - Fuzzy/DTHDC - Fuzzy Preset 01.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/02 - Fuzzy/DTHDC - Fuzzy Preset 02.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/02 - Fuzzy/DTHDC - Fuzzy Preset 02.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/02 - Fuzzy/DTHDC - Fuzzy Preset 02.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/02 - Fuzzy/DTHDC - Fuzzy Preset 03.dse







- 02.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 02.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 02.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 03.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 03.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 03.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 04.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 04.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 04.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 05.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 05.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 05.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 06.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 06.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 06.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 07.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 07.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 07.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 08.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 08.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 08.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 09.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 09.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 09.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 10.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 10.dse.png

- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 10.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 11.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 11.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 11.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 12.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 12.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 12.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 13.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 13.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 13.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 14.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 14.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 14.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 15.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 15.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 15.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 16.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 16.dse.png
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- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 17.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 17.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 17.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 18.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 18.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 18.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset

- 19.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 19.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 19.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 20.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 20.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 20.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 21.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 21.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 21.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 22.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 22.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 22.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 23.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 23.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 23.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 24.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 24.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 24.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 25.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 25.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 25.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 26.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 26.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 26.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 27.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 27.dse.png

- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 27.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 28.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 28.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 28.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 29.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 29.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 29.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 30.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 30.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 30.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 31.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 31.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 31.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 32.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 32.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 32.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 33.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 33.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 33.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 34.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 34.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/03 - Super Fuzzy/DTHDC - Super Fuzzy Preset 34.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 01.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 01.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 01.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 02.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 02.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 02.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 03.dse



- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 03.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 03.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 04.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 04.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 04.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 05.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 05.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 05.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 06.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 06.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 06.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 07.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 07.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 07.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 08.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 08.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 08.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 09.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 09.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 09.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 10.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 10.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 10.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 11.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 11.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 11.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 12.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 12.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/04 - Tiling/DTHDC - Tiling Preset 12.tip.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/DTHDC - Remove Fuzz.dse
- /Shaders/DimensionTheory/UHD-FuzzyCloth/DTHDC - Remove Fuzz.dse.png
- /Shaders/DimensionTheory/UHD-FuzzyCloth/DTHDC - Remove Fuzz.tip.png

## UHD Fuzzy Cloth - Shaders and Merchant Resource(2 of 2)

### • Content :

- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-01-Diffuse-4k.jpg
- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-01-Normal-4k.jpg
- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-02-Diffuse-4k.jpg
- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-02-Normal-4k.jpg
- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-03-Diffuse-4k.jpg
- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-03-Normal-4k.jpg
- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-04-Diffuse-4k.jpg
- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-04-Normal-4k.jpg
- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-05-Diffuse-4k.jpg
- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-05-Normal-4k.jpg
- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-06-Diffuse-4k.jpg
- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-06-Normal-4k.jpg
- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-07-Diffuse-4k.jpg
- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-07-Normal-4k.jpg



- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-34-Normal-4k.jpg
- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-35-Diffuse-4k.jpg
- /Runtime/Textures/DimensionTheory/UHDCloth/DTUHD-Cloth-35-Normal-4k.jpg

## Resolved Issues

- *None*

## Known Issues

- When applying the Fuzzy Cloth shader and Geoshells to multiple items with identical node names, it will be necessary to change the node names via Edit→ Scene Identification prior to running the shader application script.

## Support

Visit our site for [technical support](#) questions or concerns.

1)

The contents of these packages are in DAZ Studio Native formats

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