# **Poser Format Exporter (PFE)**



Product Name:	Poser Format Exporter (PFE)
Product ID:	8040
Published Artist(s):	Daz Originals
Created By:	N/A
Release Date:	2008-10-29

# **Product Information**

• Required Products: None

Use DAZ Studio, Carrara and/or Poser in your creative process? Need to get poses and/or animations to Carrara or Poser, but the data is in DAZ Studio? This script provides the ability to generate Poser

format Pose (.pz2), Face/Expression (.fc2) and Hand (.hd2) files from directly within DAZ Studio. Use DAZ Studio to pose or animate your figures, then use this script to transfer that information to Carrara or Poser.

NOTE: PFE supports both DAZ Studio 3 and 4

## **Product Notes**

### **Installation Packages**

Below is a list of the installation package types provided by this product. The name of each package contains a Package Qualifier, which is used as a key to indicate something about the contents of that package.

• 1 Core 1)

[] = Optional, depending on target application(s)

Not all installation packages provide files that are displayed to the user within the interface of an application. The packages listed below, do. The application(s), and the location(s) within each application, are shown below.

### Poser Format Exporter (PFE) (Core)

- You can find new icons for loading this product in the following DAZ Studio Folders:
  - "Scripts:Utilities:Poser Format Exporter v1.1 (DS2 Only)"
  - "Scripts:Utilities:Poser Format Exporter v1.3 (DS3 Only)"
  - "Scripts:Utilities:Poser Format Exporter v1.5 (DS4 Only)"

#### **Additional Details**

Right clicking on the icon for this script, in the Content Library pane, will provide you with a context menu that contains a menu item titled "Create Custom Action". Selecting this option will do as it suggests, and create a Custom Action for the script, but it will also add it to a "Scripts" menu in the Main Menu Bar - so that you do not have to repeatedly navigate to the script in the Content Library pane to run it. You can use the Customize feature in DAZ Studio to assign it a keyboard shortcut, relocate it to another menu, or to make it a button on one of the toolbars. This is a standard feature of DAZ|Studio, for native asset types (\*.daz, \*.dsb).

When executed, the script will launch a dialog - allowing you to select the options you'd like to use. In the lower left corner of the dialog you will find a "What's This?" button. This button is used to provide interactive help for the dialog. Simply clicking the button will put you in "What's This?" mode, changing the cursor to an arrow and question mark, at which point you can click on a widget within the dialog to show a brief (and sometimes, not so brief) description of the purpose of the widget and perhaps some supporting information - if a description for the widget has been provided. The "What's This?" feature is standard in DAZ Studio.

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In providing the most flexibility, we've chosen to not limit you by forcing certain options for a given file type. Instead, we've provided you with more power by giving you some general options, and allowing you to set them as you wish - to create the file you want.

Below are suggestions for a given type:

- Pose (.pz2)
  - Select any node of the figure
- Face (.fc2)
  - Select the "Head" node of the figure
  - Nodes : SelectedPropagation : None
- Hand (.hd2)
  - Select one "Hand" node of the figure
  - Nodes: Selected
  - Propagation : Recursive

Below is a list of files provided by the Poser Format Exporter (PFE) product.

### Core

# Poser Format Exporter (PFE)

- Content:
  - /Scripts/Utilities/Poser Format Exporter v1.1 (DS2 Only)/PoserFormatExporter.dsb
  - /Scripts/Utilities/Poser Format Exporter v1.1 (DS2 Only)/PoserFormatExporter.png
  - /Scripts/Utilities/Poser Format Exporter v1.3 (DS3 Only)/PoserFormatExporter.dse
  - /Scripts/Utilities/Poser Format Exporter v1.3 (DS3 Only)/PoserFormatExporter.dse.png
  - /Scripts/Utilities/Poser Format Exporter v1.5 (DS4 Only)/PoserFormatExporter.dse
  - /Scripts/Utilities/Poser Format Exporter v1.5 (DS4 Only)/PoserFormatExporter.dse.png

#### **Resolved Issues**

- 2011-1-6 1.5 Added DS 4.0.2.x Support
- 2009-7-15 1.3
- 2008-10-24 1.1

#### **Known Issues**

• None

## Last update: 2014/07/03 23:07

# **Support**

Visit our site for further technical support questions or concerns.

Thank you and enjoy your new products!

1

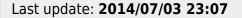
The contents of this package are in DAZ Studio Native formats

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