

Ibot A2



Product Name:	Ibot A2
Product ID:	82273
Published Artist(s):	Daz Originals
Created By:	Mely3D
Release Date:	2021-12-22

Product Information

- Required Products: *None*

Ibot A2 will be perfect to accompany your characters in your sci-fi scenes It's easy to adapt to your scenes with its 4 preset materials and 7 pose controls. It will also be very quick to render.

Product Notes

Installation Packages

Below is a list of the installation package types provided by this product. The name of each package contains a [Package Qualifier](#), which is used as a key to indicate something about the contents of that package.

- 1 Core ¹⁾

[] = *Optional, depending on target application(s)*

Not all installation packages provide files that are displayed to the user within the interface of an application. The packages listed below, do. The application(s), and the location(s) within each application, are shown below.

Ibot A2 (Core)

- You can find new icons for loading this product in the following DAZ Studio Folders:
 - "Vehicles:IBOT A2"
 - "Vehicles:IBOT A2:Materials:3Delight"
 - "Vehicles:IBOT A2:Materials:Iray"
- You can find new icons for this product in the following DAZ Studio Categories:
 - "Figures:Mechanical"
 - "Materials:Iray:Skin"
 - "Materials:Skin"

Additional Details

Below is a list of files provided by the [Ibot A2](#) product.

Core

Ibot A2

- **Content :**
 - /data/mely3d/Ibot A2/Ibot A2/IBOT A2.dsf
 - /data/mely3d/Ibot A2/Ibot A2/Morphs/mely3d/Base/Beacon Light.dsf
 - /data/mely3d/Ibot A2/Ibot A2/Morphs/mely3d/Base/Beacon Up Down.dsf
 - /data/mely3d/Ibot A2/Ibot A2/Morphs/mely3d/Base/Head Turn.dsf
 - /data/mely3d/Ibot A2/Ibot A2/Morphs/mely3d/Base/Reactor Front Back.dsf

- /data/mely3d/lbot A2/lbot A2/Morphs/mely3d/Base/Reactor In Out.dsf
- /data/mely3d/lbot A2/lbot A2/Morphs/mely3d/Base/Reactor Turn.dsf
- /data/mely3d/lbot A2/lbot A2/Morphs/mely3d/Base/Up Down Doors.dsf
- /data/mely3d/lbot A2/lbot A2/UV Sets/mely3d/Base/default.dsf
- /Runtime/Support/DAZ_3D_82273_lbot_A2.dsa
- /Runtime/Support/DAZ_3D_82273_lbot_A2.dsx
- /Runtime/Support/DAZ_3D_82273_lbot_A2.jpg
- /Runtime/Textures/lbot A2/01/IBOT A2_BaseColor.1001.jpg
- /Runtime/Textures/lbot A2/01/IBOT A2_BaseColor.1002.jpg
- /Runtime/Textures/lbot A2/01/IBOT A2_BaseColor.1003.jpg
- /Runtime/Textures/lbot A2/01/IBOT A2_BaseColor.1004.jpg
- /Runtime/Textures/lbot A2/01/IBOT A2_Emissive.1001.jpg
- /Runtime/Textures/lbot A2/01/IBOT A2_Emissive.1002.jpg
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- /Runtime/Textures/lbot A2/01/IBOT A2_Normal.1004.jpg
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- /Vehicles/IBOT A2/lbot A2.png
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Resolved Issues

- *None*

Known Issues

- *None*

Support

Visit our site for [technical support](#) questions or concerns.

1)

The contents of this package are in DAZ Studio Native formats

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Last update: **2021/06/23 18:37**

