

Control-Freak

This term is used to describe a feature in Daz Studio whereby you press and hold the **⌘ Control key** on your keyboard (**⌘ Command key** on Mac) when loading or applying a **Preset** to access options that control how that preset is loaded or applied. Pressing and holding the [Ctrl]/[Cmd] key down while loading a preset will cause a dialog containing any available options for that preset type to be displayed. Which options are available is dependent on the type of preset being loaded/applied.

[Insert screenshots and descriptions of the various option dialogs]

- [Camera\(s\) Preset](#)
- [Character Preset](#)
- [Light\(s\) Preset](#)
- [Material\(s\) Preset](#)
- [Pose Preset](#)
- [Shader Preset](#)
- [Shaping Preset](#)

Accepting the option dialog will cause the preset to continue loading/applying, taking into consideration the chosen options.

All Control-Freak enabled preset types also provide a common option to record/set an alternate method of loading or applying that type of preset, which is then bound to the **⌘ Shift key**. Once a preference has been set, holding the [Shift] key down while loading a preset will cause that preset to load/apply and take into consideration an alternate preference, which will happen without displaying the option dialog.

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