

# Sicklefuse Wondrous Creatures Product Manual

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## Introduction

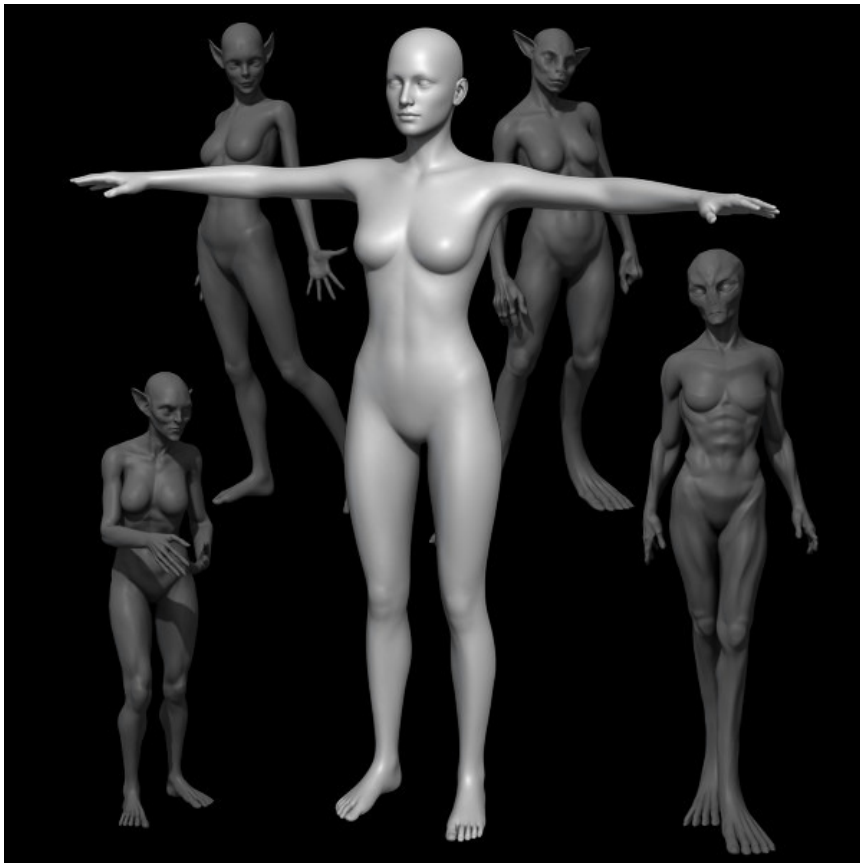
Welcome to Sickleyield and Fuseling's Wondrous Creatures for Genesis 2 female. This is a dialspun morph set for use with DAZ3D's Creature Creator, Creature Creator HD, and Head and Body morphs for Genesis 2 female. For it to work exactly as shown, you will need to have all three of those products. The HD morphs have their own presets, and if all you want to use are standard definition morphs you will not need the HD Creature Creator pack for them to work properly.



## 1. The Reset Pose

This is the first thing you will find in the Sicklefuse/ Wondrous creatures folder. Its purpose is to turn off the morphs used in this package. If you start from a default Genesis 2 female and apply any of the morph pose presets included in this package, the reset pose will return your figure to the default Genesis 2 female.

The morphs it affects include the head and body and the creature creator and creature creator hd morphs, so if you apply the reset Pose to Genesis 2 female with other morphs turned on it will likely only affect the creature creator and head and body morphs.



## 2. The HD morphs

Wondrous Creatures includes morph presets for the High Definition (HD) Creature Creator morphs available from DAZ3D. These are in separate folders from the standard definition morphs, with an HD after the folder name.

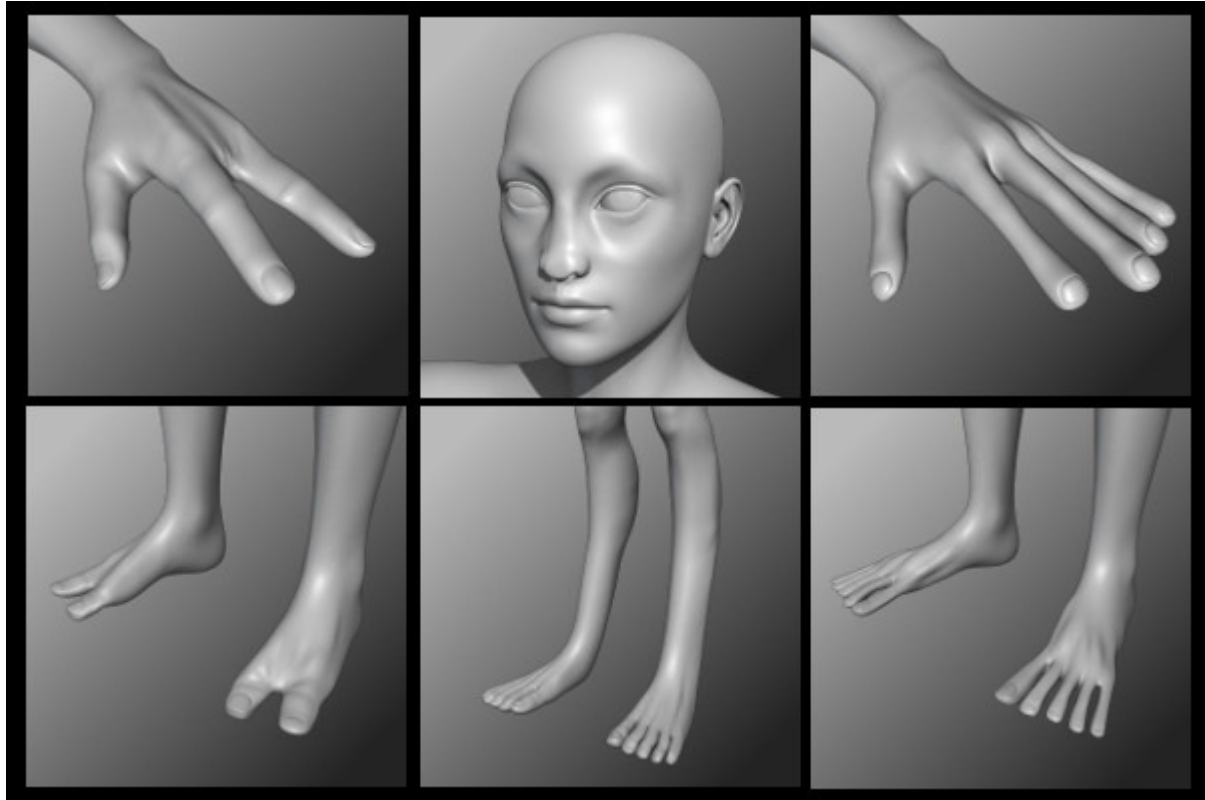
In order to have the HD morphs appear differently from the standard definition morphs you must select your Genesis 2 female figure and set the subdivision to a level above 1. With the current technology, the maximum recommended subdivision level for most systems using HD morphs is 3.

It should also be noted that in some cases the morphs that included HD versions are not dialed very high, so there will be instances where the difference between the standard definition and high definition morphs is subtle.



### 3. The Extra Morphs

There are some additional morphs for Genesis 2 female included with Wondrous Creatures to supplement the wonderful morphs already included in the Creature Creator packs. These are included in many of the morph presets already, but if you wish to adjust them further by hand they are also included as morph dials for Genesis 2 female.



The Wondrous Creatures extra morphs include the following:

- Hell Fiend Mouth Close:** A morph that closes the mouth of the Creature Creator Hell Fiend Head Morph
- Feet Digitigrade:** A morph that shapes the feet into more beast-like digitigrade feet
- Feet Digitigrade Smooth Out Heel:** A morph that smooths out the heel area of the digitigrade feet morph
- Feet Duck:** A morph that widens the toe area of the feet similar to the way a duck's feet are proportioned
- Feet Elongated Smooth:** A morph that lengthens the feet without adding clawed toes
- Feet Gecko:** A morph that lengthens the toes and widens their tips
- Feet Paws:** A morph that gives the feet a more paw-like shape
- Feet Paws Round:** A morph that gives the feet a more rounded and paw like shape. Intended for use mainly with digitigrade feet morph
- Feet Two Toes:** A morph that gives the figure two toed feet
- Forearms Length:** A morph that lengthens only the forearms
- Shins Length:** A morph that lengthens only the shins
- Hands Elongated Smooth:** A morph that lengthens the hands without adding clawed fingers
- Hands Gecko:** A morph that slightly lengthens the fingers and widens their tips

**Hands Three Finger:** A morph that gives the figure three fingered hands

**Hands Paws:** A morph that gives the hands a thicker paw-like shape

**Cat Girl Eyes:** An alternate cat eyes shaping morph

**Cat Girl Nose:** An alternate cat nose shaping morph

These morphs are found within DAZ Studio in the following locations in your Genesis 2 Female parameters tab:

Actor/Head/Fantasy SciFi/Creature Creator/Wondrous:

Hell Fiend Mouth Close

Cat Girl Eyes

Cat Girl Nose

Actor/Lower Body/Feet/Fantasy SciFi/Creature Creator/Wondrous:

Feet Digitigrade

Feet Digitigrade Smooth Out Heel

Feet Duck

Feet Elongated Smooth

Feet Gecko

Feet Paws

Feet Paws Round

Feet Two Toes

Actor/Lower Body/Legs/Real World:

Shins Length

Actor/Upper Body/Arms/Real World:

Forearms Length

Actor/Upper Body/Hands/Fantasy SciFi/Creature Creator/Wondrous:

Hands Elongated Smooth

Hands Gecko

Hands Three Finger

Hands Paws

#### 4. The Wondrous Creatures Presets

SickleYield and Fuseling's Wondrous Creatures for Genesis 2 Female Creature Creator includes thirty-five dialspun creature characters. These are divided into seven categories, with five morph presets in each category, as follows: Aliens, Anthro, Fey, Fiends, Goblins and Orcs, Monsters, and Undeads.

Each of the morph presets is divided into three possible options: Body, Head, and Full. This is so the presets can be mixed and matched; any of the heads included in this set can be used with any of the bodies to give you nearly endless creature options. Alternatively, you can simply use the included "full" presets as they are to give you a complete creature design.

