Growing Up for Genesis 3 Female Tutorial

Thank you for your support and I hope you enjoy using this product. Let’s cover some basics.

PRODUCT LOCATION
Parameters Tab\Actor\Full Body\ Real World\Growing Up

PRESET LOCATION
People\Genesis 3 Female\Shapes\Growing Up

SHAPE PRESETS

ZERO PRESETS

PRODUCT SUPPORT
HEAD NEUTRALIZER EXPLAINED

This morph basically resets the figure's head to the default shape. It works in relation to how much the youth morph is dialled in. You can use this morph to better blend in head shapes of other characters and soften the appearance, as sometimes a full blend can be too strong. Here is an example of how it is applied.

HEAD NEUTRALIZER STRENGTH EXAMPLES
GROWING UP MERCHANT RESOURCE AGREEMENT.

Growing Up for Genesis 3 Female(s) may be used as a Merchant Resource under the following conditions.

What you MAY do:

1. You may save as a character\shaping preset in conjunction with your morphs where users will require the Growing Up product in order to work, much in the same way characters require Daz Head and Body Morph sets if they are used in the creation of your character.

What you MAY NOT do:

1. You may not distribute\copy the morphs from this product in their current format or modify them, this includes morph baking.

2. You may not create freebies distributing the morphs from this product in any form unless it is a character\shaping preset where users require the Growing Up product in order to work.

3. You may not create your own merchant resource with this product.

Clothing support:
If you wish to make sure your item is compatible with Growing Up, simply create a shape support morph with only the youth morph dialled and scale set to 100%.

For any further information regarding the MR license agreement, please PM via Daz3d site. Thank you for your support Zev0