

# Merchant Resource Agreement

- Please alter the resource before you include it in your product.
- Please state the usage of this product in your Product Read Me.  
No tag on the textures needed.
- Please do not use this resource to create freebies.
- Please do not create any other merchant resources with this product.
- Please do not use this product for any other characters other than for  
Genesis 3 Male or Female figures.
- Makeup .psd file (Female Adult Add-on) may not be re-distributed in any way.
- You may bake the Eyebrow and other LIE options onto the texture maps  
instead of having them as LIE presets.

For any further information regarding the product or the  
MR licence agreement,  
please PM via Daz3d site or via the product support icon.  
Thank you for your support.  
ZevO & Raiya



# Growing Up Skin MR Tutorial Tutorial

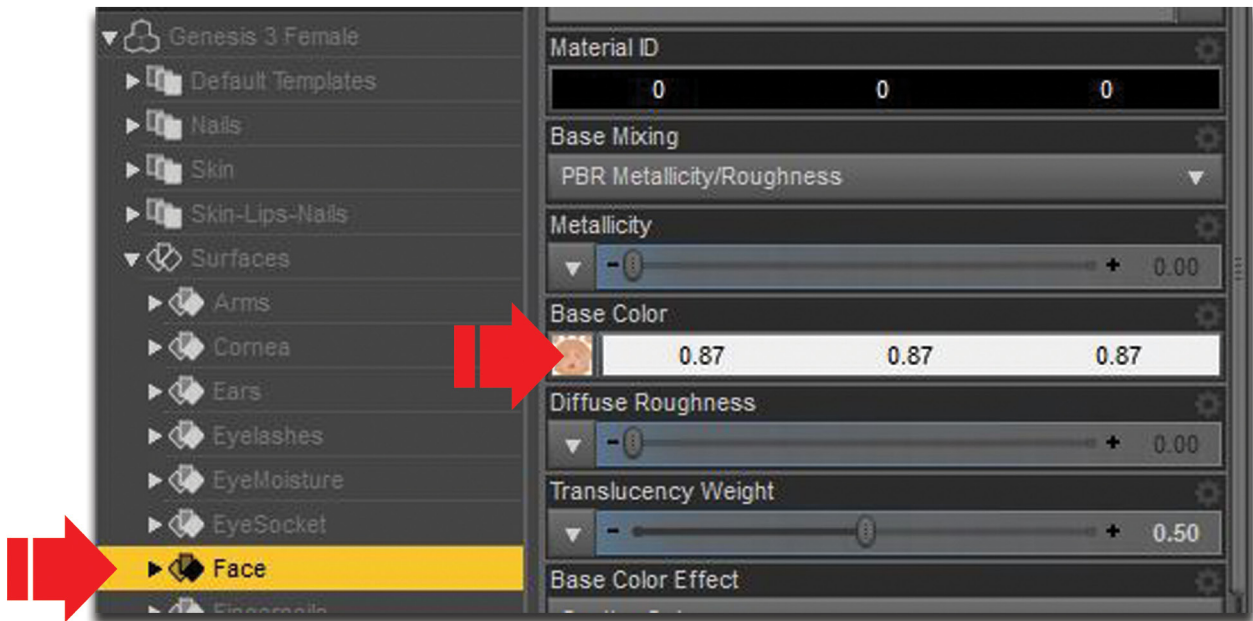
Thank you for your support. Let's get started and cover some basics.

Growing Up Skin MR contains some LIE elements that gives you more options.

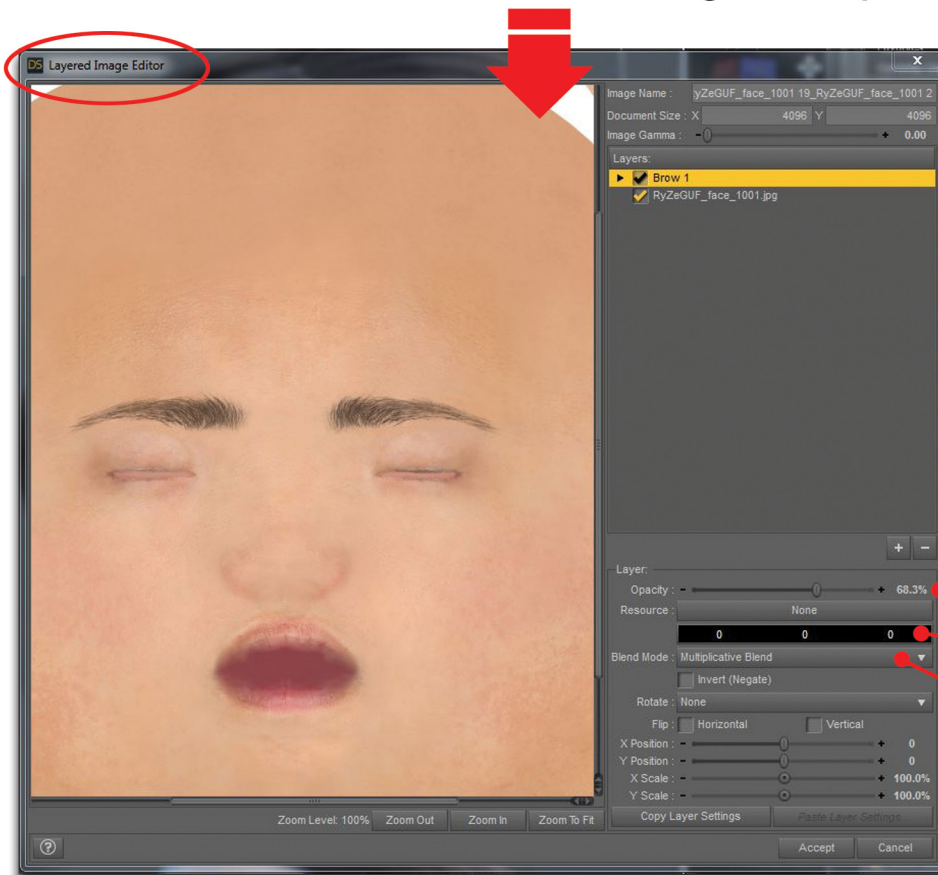
## How the Eyebrows work

The LIE options use 2 files, a transparent .png and a mask.

When you apply an eyebrow preset, you can edit it by selecting the face under surfaces and by choosing the Diffuse\Base Color.



Click on base color image and open the LIE option.



Now you can edit the Eyebrow preset you selected.

Adjusts the strength

Adjusts the color

Adjusts the blend type

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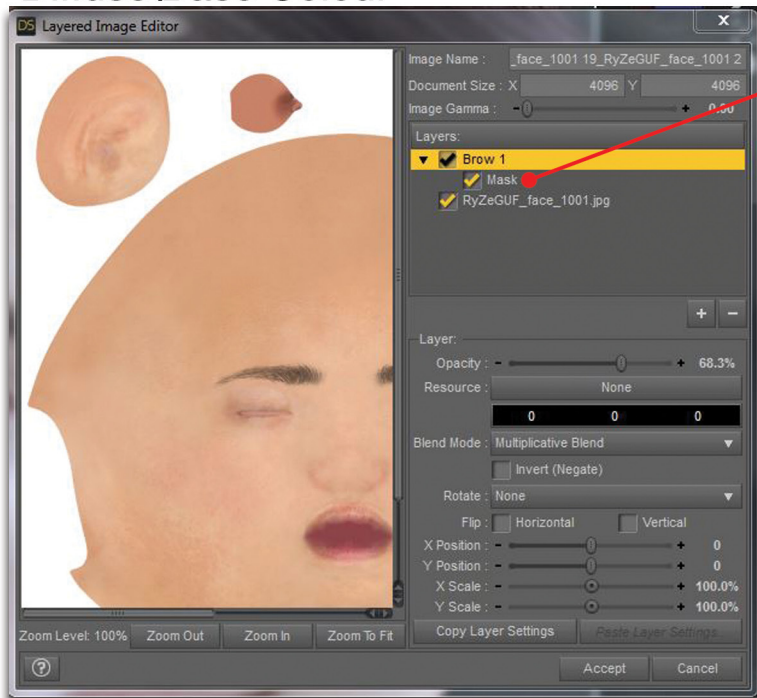
How are the LIE presets are structured?

All LIE options make use of 2 files, a transparent .png and a mask of that .png

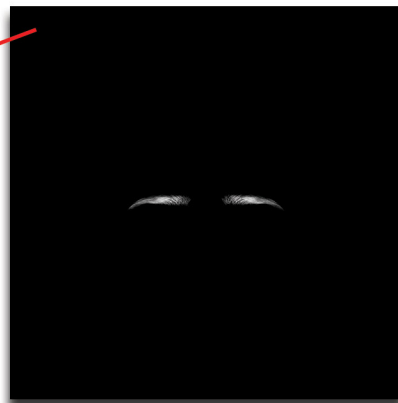
The mask is assigned to the Diffuse\Base Color, and the .png file goes to the Specular\Glossy Layered Weight map as well as to the Bump map.

You can see the different opacity settings under each where on the Specular it is set at 50%, and on the bump it's at 30%. All LIE presets including the Male Facial and Torso hair options (Male Adult Add-on) follow this structure.

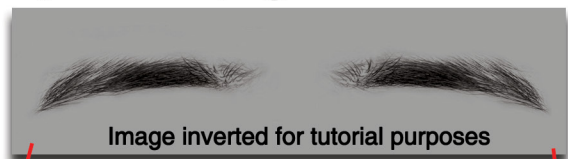
## Diffuse\Base Colour



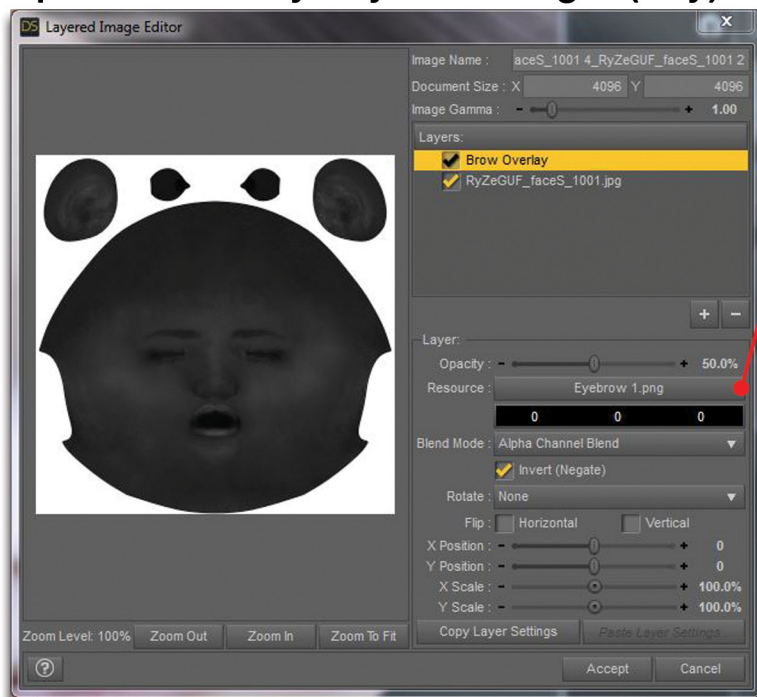
## Eyebrow 1 mask.jpg



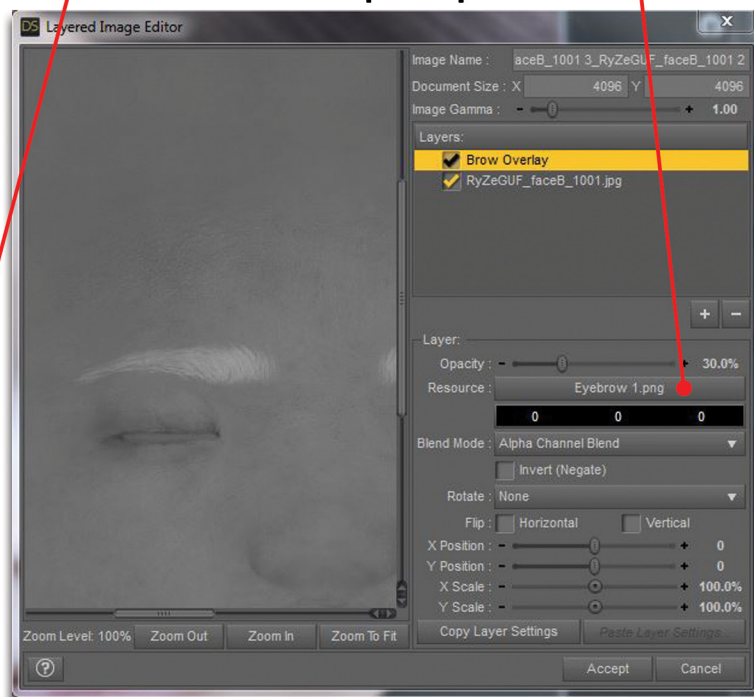
## Eyebrow 1.png



## Specular\Glossy Layered Weight (Iray)



## Bump Map



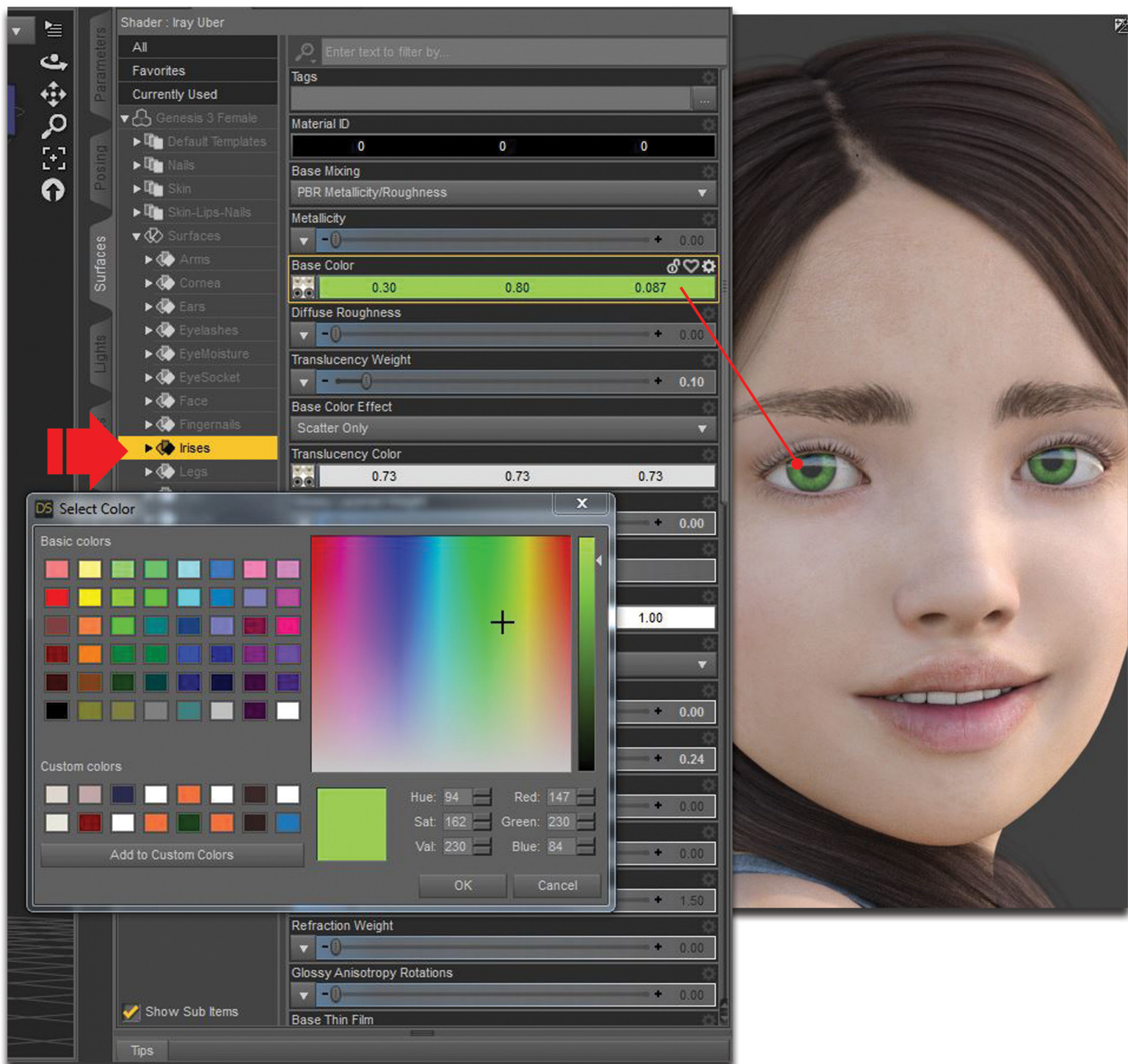
\*When working with an LIE option, always apply it last after you apply skin features such as make up (Female Adult Add-on) or it will erase the LIE options.



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## Custom Eye Color Option

This preset uses a greyscale texture so you can apply any color you wish. Under surfaces simply select the Irises option and apply your color to the Diffuse\Base Color.



That concludes this tutorial.