

Elaborate Metals

This is a mix and match system to create metals with designs on top. It's easy to use.

Instructions

1. Choose a base metal from either the JG/Elaborate/Metal or JG/Elaborate/Old Metal shaders (you can also create your own metal or use my other metal shaders)
2. Choose an overlay pattern from JG/Elaborate/Overlay/Patterns shaders
3. Choose a overlay metal/color from JG/Elaborate/Overlay shaders
4. Render

Subd Displacement utility shaders have been added to the Iray/Utility folder in case you need to add more geometry to your object for these.

I hope you enjoy these shaders!