

ReadMe for Canal Country

How to Use Canal Country with TerraDome 3:

The Canal Scene presets will load and morph the terrain (TerraDome 3 AZone and Water) and will add the boat with props in the correct position. Use the loaded Canal View Camera to get an overview of the scene.

Simply dial in the TerraDome 3 BZone morph of your choice (Low Hills was used for all promo artwork) and add TerraDome 3 materials to the terrain and water.

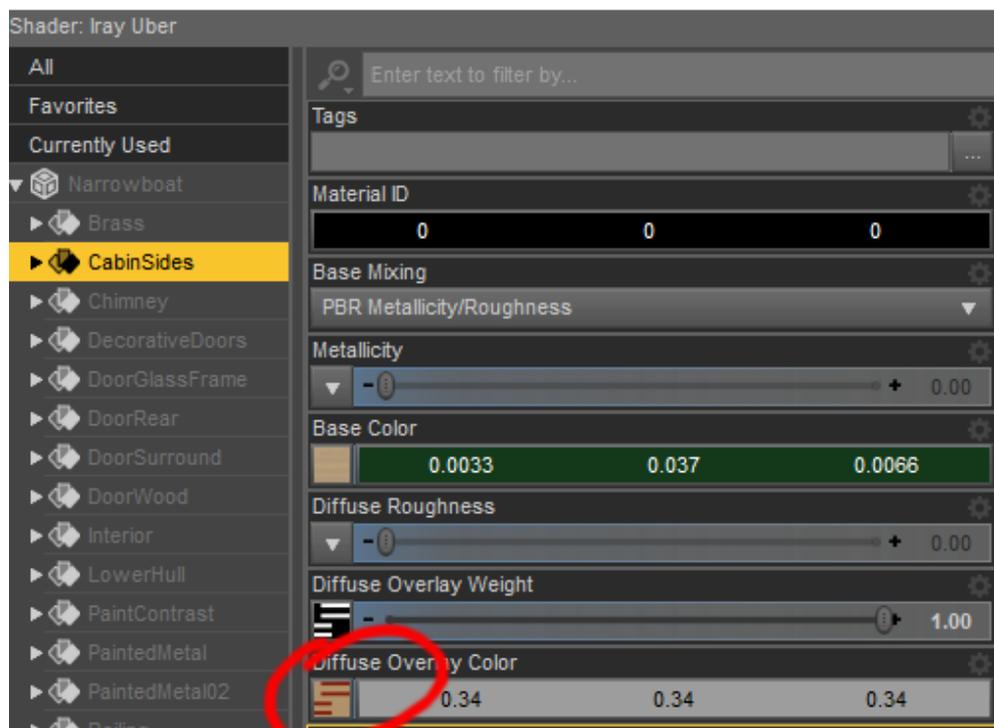
If you want to load the Narrowboat to an existing scene, the 'IJCC Narrowboat Full' presets can be used. These will always load the boat and parented props to zero. You can then move the Narrowboat into position by clicking on it in the Scene tab and applying one of the pose presets in the Utilities folder.

The Props Load in Place option is for adding the small props to the Narrowboat only when the boat is loaded at zero in the Viewport. If you will be using the TerraDome, it's recommended to start with the 'IJCC Narrowboat Full' scene option in order to load the props with the boat. You can always delete or hide any props you don't want in your scene.

Render/Viewport Issues?

The new, painted version of the Narrowboat loads by default. However, the painted panel on the boat will only appear in Iray in the finished render, and will not be visible in the viewport unless the NVIDIA Iray preview mode is selected.

An occasional Daz Studio bug can cause the diffuse overlay to vanish from the Iray surface options in a scene, causing the painted cabin panel to render white. Starting again in a fresh scene should fix this.



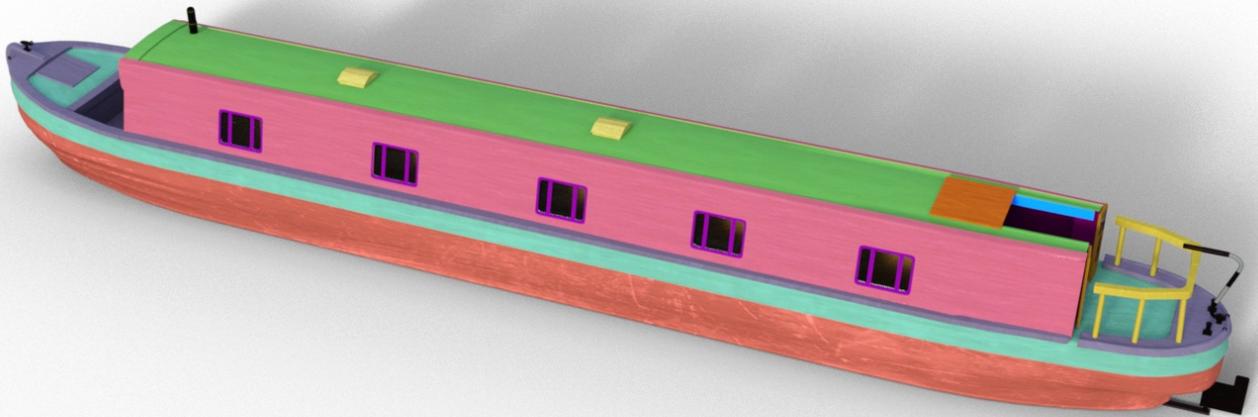
If this setting is missing, the painted panel will render white (this is a software bug).

Load boat into a fresh scene to get the painted panel to render properly.

'Repaint' Your Narrowboat:

Use the plain material preset and then change each zone to the Diffuse Color of your choice.

Want to get creative with your
new narrowboat?



Plain material preset has material zones
corresponding to boat areas...
so you can 'repaint' easily *without* losing
underlying surface detail.

Note on Scale:

Narrowboats are cramped environments with very small doors, and Daz figures often have heroic proportions.

While the narrowboat model has been created as closely as possible to real-world scale, you should feel free to scale up the boat or scale down your figures to suit your needs.