

# MERCHANT RESOURCE AGREEMENT

Glute Control for Genesis 8 Female(s) may be used as a Merchant Resource under the following conditions.

## What you MAY do:

You may bake the combined Glute Control Shape and Pose morphs where your own rigging will be required if necessary. The Glute Control product must be mentioned in the created products readme as a used resource.

### What you MAY NOT do:

You may not distribute\copy the morphs from this product in their current format or modify them, unless for personal use.

You may not create freebies distributing the morphs from this product in any form unless it is a character\shaping preset where users will require the Glute Control product in order to work.

This Merchant Resource agreement extends to Genesis 8 Female(s) only. No character for any other base figure may be created using this product.

You may NOT create your own Merchant Resource using any aspect of this product or modification there-of, or create any other Glute Shaping\Pose offering package where Glute Shaping or Movement is an aspect of the product.

Products\Sellers suspected of violating these rules will be reviewed and monitored and will be delt with accordinaly.

# Product Morph/Files Location

Glute Shaping & Pose Morphs - Actor/Pose Controls/Hip/Glute Control

Pose Zero Presets - People/Genesis 8 Female/Poses/Glute Control Pose & Puppeteer

Note - The Shaping morphs in this product are pose modifiers in order to work easier with the pose morphs and therefore are in same location as pose morphs.

#### Puppeteer Preset Usage

1. Load required figure.

- 2. Open Puppeteer Pane/Tab via Window/Panes
- 3. Go to Poses directory of figure and load puppeteer interface located under Glute Control Pose & Puppeteer.
- 4. In puppeteer interface, change mode from edit to preview and start using.5. Depending on your puppeteer window size, you can also center icons by right clicking then selecting center view.

Thank you for your support. Feel free to ask any product related questions in the official support thread by using the product support icon.

