

Agate Noir Simulation Instructions

The only dForce item in this package is the coat.

The rest of the clothing have static simulation surface setting and set to freeze simulation on in order to prevent any vertex pulling during the process.

The items that are rigid follow nodes such as the buckles, coat buttons and bow, are set to non visible to simulation.

In certain poses such as those upside down, I do recommend to hide the belts so they won't be on the way.

Preferred method is timeline.

- Change your timeline frame from 31 to around 41
- Go to frame 1, load Genesis 8 Female, and the clothes
- Move to Frame 30 and pose Genesis, make sure the pose you use is dForce friendly
- From the Simulation Settings tab, click on the button that says All
- From where it says Frames to Simulate, select the Animated (Use Timeline Play Range) mode and make sure the Start Bones From Memorized Pose is turned off
- On your timeline, move back to Frame 1 and click where it says “Simulate”

Current Pose mode:

- Load Genesis 8 Female, load the clothes and pose her, again, use a dForce friendly pose
- Leave the simulation settings as default
- Start the simulation